## Chapter 2

# DYNAMIC MATRIX CONTROL

### Dynamic Matrix Control

- $\bullet$  Proposed by C. Cutler at Shell (later became the President of DMCC).
- $\bullet$  Based on a system representation using step response coefficients.
- $\bullet$  Currently being marketed by AspenTech (in the name of DMC-Plus).
- $\bullet$  Prototypical of commercial MPC algorithms used in the process industries.

We will discuss the core features of the algorithm. There may be some differences in details.

### FINITE IMPULSE AND STEP RESPONSE 2.1 **MODEL**

### 2.1.1 OVERVIEW OF COMPUTER CONTROL

Computer Control System



Model for Computer Control

Should provide the following relation:

$$
\{v(0),v(1),v(2),\cdots,v(\infty)\}\stackrel{model}{\rightarrow}\{y(1),y(2),\cdots,y(\infty)\}
$$

We will concentrate on linear models.  $v$  and  $y$  are deviation variables, i.e., steady state is defined as

$$
v^{'}(k)=0 \quad \forall k \qquad \rightarrow \qquad y^{'}(0)=0 \quad \forall k
$$

## 2.1.2 IMPULSE RESPONSE AND IMPULSE RESPONSE MODEL

### Impulse Response



### Assumptions:

- $H_0 = 0$ : no immediate effect of impulse response
- $\exists n \text{ s.t. } H_{n+1} = H_{n+2} = \cdots = 0$ : "Finite Impulse Response" (reasonable for stable processes).

### Examples:



## Finte Impulse Response Model

Superposition means  $\Longrightarrow$  "Response adds and scales."



Using the superposition described above,

$$
y(k) = H_1 v(k-1) + H_2 v(k-2) + \cdots + H_n v(k-n)
$$



**NOTE:** need to have n-past inputs  $(v(k - 1), \dots, v(k - n))$  in the memory.

### 2.1.3 STEP RESPONSE AND STEP RESPONSE MODEL

#### Step Response



### Assumptions:

- $S_0 = 0$ : no immediate effect of step input
- $S_{n+1} = S_{n+2} = \cdots = S_{\infty}$ : equivalent "Finite Impulse Response"

(reasonable for stable processes)

### Relation between Impulse Response and Step Response:

$$
S_k = \sum_{i=1}^k H_i v(k-i)
$$

where  $v(k - i) = 1$  for  $1 \le i \le k$ . Hence,

$$
S_k = \sum_{i=1}^k H_i
$$
  

$$
H_k = S_k - S_{k-1}
$$

#### Truncated Step Response Model



As shown above, any z.o.h. signal  $v(t)$  can be represented as a sum of steps:

$$
v(t)=\mathop{\sum}\limits_{i=0}^{\infty}\Delta v(i){\cal S}(t-i)
$$

where  $\Delta v(i) = v(i) - v(i - 1)$  and  $S(t - i)$  is a unit step starting at the  $i_{\text{th}}$ time step.

Using this and superposition,

$$
y(k) = S_1 \Delta v(k-1) + S_2 \Delta v(k-2) + \cdots
$$

$$
+ S_n \underbrace{(\Delta v(k-n) + \Delta v(k-n-1) + \cdots + \Delta v(0))}_{v(k-n)}
$$

### More compactly,

$$
y(k) = \sum_{i=1}^{n-1} S_i \Delta v(k-i) + S_n v(k-n)
$$



## Note:

- 1.  $\Delta v(k i)$  instead of  $v(k i)$  appears in the model.
- 2.  $v(k-n), \Delta v(k-n+1),\ldots, \Delta v(k-2), \Delta v(k-1)$  must be stored in the memory (Same storage requirement as in the FIR model).