# Chapter 2

# DYNAMIC MATRIX CONTROL

## Dynamic Matrix Control

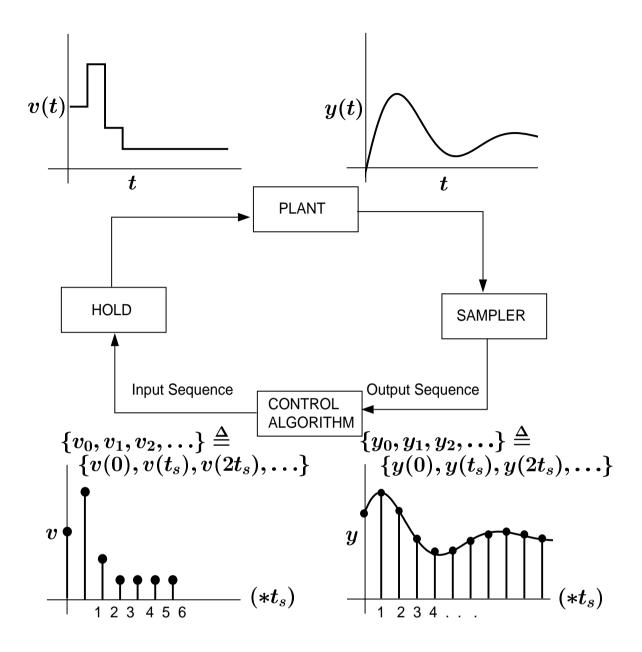
- Proposed by C. Cutler at Shell (later became the President of DMCC).
- Based on a system representation using step response coefficients.
- Currently being marketed by AspenTech (in the name of DMC-Plus).
- Prototypical of commercial MPC algorithms used in the process industries.

We will discuss the core features of the algorithm. There may be some differences in details.

## 2.1 FINITE IMPULSE AND STEP RESPONSE MODEL

## 2.1.1 OVERVIEW OF COMPUTER CONTROL

**Computer Control System** 



Model for Computer Control

Should provide the following relation:

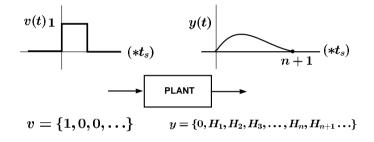
$$\{v(0), v(1), v(2), \cdots, v(\infty)\} \stackrel{model}{\to} \{y(1), y(2), \cdots, y(\infty)\}$$

We will concentrate on linear models. v and y are deviation variables, i.e., steady state is defined as

$$v^{'}(k)=0 \hspace{.1in} orall k \hspace{.1in} 
ightarrow y^{'}(0)=0 \hspace{.1in} orall k$$

## 2.1.2 IMPULSE RESPONSE AND IMPULSE RESPONSE MODEL

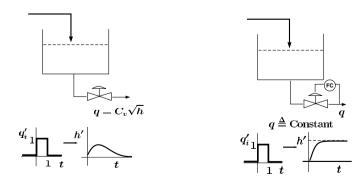
## Impulse Response



## Assumptions:

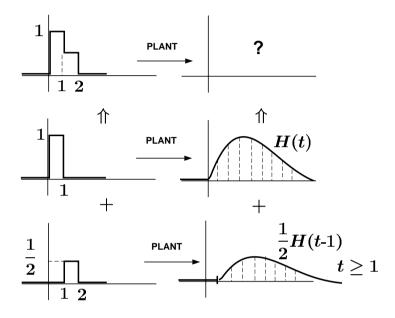
- $H_0 = 0$ : no immediate effect of impulse response
- $\exists n \text{ s.t.} H_{n+1} = H_{n+2} = \cdots = 0$ : "Finite Impulse Response" (reasonable for stable processes).

### **Examples:**



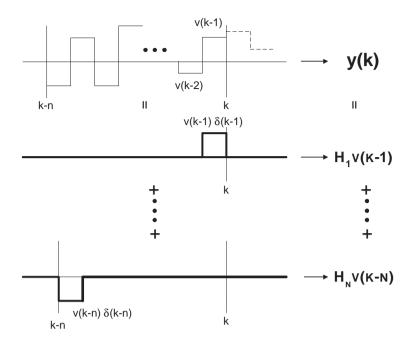
## Finte Impulse Response Model

Superposition means  $\implies$  "Response adds and scales."



Using the superposition described above,

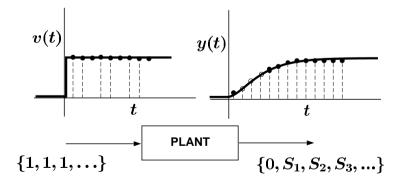
$$y(k) = H_1 v(k-1) + H_2 v(k-2) + \dots + H_n v(k-n)$$



**NOTE:** need to have n-past inputs  $(v(k-1), \dots, v(k-n))$  in the memory.

## 2.1.3 STEP RESPONSE AND STEP RESPONSE MODEL

## **Step Response**



## Assumptions:

- $S_0 = 0$ : no immediate effect of step input
- $S_{n+1} = S_{n+2} = \cdots = S_{\infty}$ : equivalent "Finite Impulse Response"

(reasonable for stable processes)

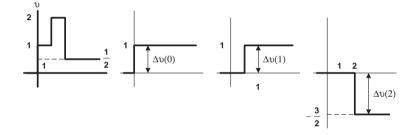
#### **Relation between Impulse Response and Step Response:**

$$S_k = \sum_{i=1}^k H_i v(k-i)$$

where v(k-i) = 1 for  $1 \le i \le k$ . Hence,

$$S_k = \sum_{i=1}^k H_i$$
$$H_k = S_k - S_{k-1}$$

#### Truncated Step Response Model



As shown above, any z.o.h. signal v(t) can be represented as a sum of steps:

$$v(t) = \sum_{i=0}^{\infty} \Delta v(i) \mathcal{S}(t-i)$$

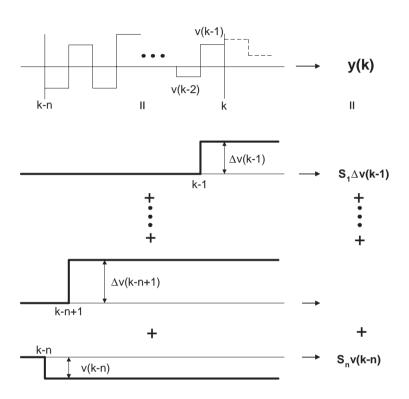
where  $\Delta v(i) = v(i) - v(i-1)$  and  $\mathcal{S}(t-i)$  is a unit step starting at the  $i_{\rm th}$  time step.

Using this and superposition,

$$y(k) = S_1 \Delta v(k-1) + S_2 \Delta v(k-2) + \cdots + S_n \underbrace{(\Delta v(k-n) + \Delta v(k-n-1) + \cdots + \Delta v(0))}_{v(k-n)}$$

## More compactly,

$$y(k) = \sum_{i=1}^{n-1} S_i \Delta v(k-i) + S_n v(k-n)$$



## Note:

- 1.  $\Delta v(k-i)$  instead of v(k-i) appears in the model.
- 2.  $v(k-n), \Delta v(k-n+1), \ldots, \Delta v(k-2), \Delta v(k-1)$  must be stored in the memory (Same storage requirement as in the FIR model).